

December 2014

Season's Greetings! We're pleased to say it's been another productive year at BCTV. We will produce more than 600 shows this year, in addition to the municipal meetings we cover. We couldn't do it without the support we receive from our friends and local producers.

Our lineup includes two new series, *The Art of Physics*, produced by Art Wiggins, and *Self Talk*, produced by Danco Sotirovski. Our other series are going strong, including long-running shows such as *Health Talk*, *Bottom Line* and *Practical Law*, and newer additions such as *Living Karma Yoga*. Our wide range of shows that appeal to many different interests is a testament to the talent and diversity of our local community.

We have a new full-time production staff member, Greg Black, who joined BCTV in August and has plunged right in, to date directing over 60 shows. Long-time production specialist Zack Florance resigned his position here in June.

Once again this year our production staff, in conjunction with our community producers, has won multiple awards, including three prestigious Telly Awards. *Soup! & Company*, directed and edited by Steve Rota and produced and hosted by John Prepolec, won a Silver Telly, the highest award. *Beyond the Box Score*, directed and edited by Steve and produced by Brad Fedders, Andy Aubrey and Jason Radulski, received a Bronze Telly. The *BBSO and Mozart* also won a Bronze Telly for director Zack Florance and producer Brandon Faber.

Our mutually beneficial relationship with the Birmingham Area Cable Board continues, as we tape and air programs originating in Birmingham, Beverly Hills, Franklin and Bingham Farms. Shows produced by The Community House, the Birmingham Musicale, First Presbyterian Church of Birmingham and many other organizations are a valuable addition to our lineup. We continue to tape Birmingham Schools sports events, as well.

Thank you for your involvement and support. We value your contribution. We wish you the very best during the holiday season and in the New Year!